

HEO MINOR TOURNAMENT SANCTION #22-044

Please Check Tournament Applying for:

U7 Fun Day – FRIDAY, DECEMBER 30, 2022 - \$350 - Athens & Westport Arenas
U9 Tier 2 – SATURDAY, NOVEMBER 26, 2022 - \$700 – Athens Arena
U9 Tier 3 – SATURDAY, NOVEMBER 5, 2022 - \$700 – Athens Arena
U9 Tier 4 – SATURDAY, NOVEMBER 19, 2022 - \$700 – Westport Arena
U11 B House – SATURDAY, NOVEMBER 12, 2022 - \$750 – Westport Arena
U11 B Rep – SATURDAY DECEMBER 10, 2022 - \$750 – Athens Arena
U13 B House – SATURDAY, DECEMBER 3, 2022 - \$750 – Westport Arena
U13 B Rep – SATURDAY, JANUARY 7, 2023 - \$750 – Athens Arena
U15 B House – SATURDAY, DECEMBER 10, 2022 - \$800 – Westport Arena
U15 B Rep – SATURDAY, JANUARY 14, 2023 - \$800 – Athens Arena
U18 B House – SUNDAY, JANUARY 8, 2023 - \$800 – Westport Arena
U18 B Rep – SATURDAY, DECEMBER 17, 2023 - \$800 – Westport Arena

Team Name:				
Association Name:				
Team Colours:	Home:	Away:		
Coach Name:		Coach Phone:		
Coach Email Address:				
Manager Name	:	Manager Phone:		
Manager Email Address:				

Payment Options:

- 1. Etransfer to <u>lcmha.treasurer@gmail.com</u>. Preferred. (Must state the name of team and level in comments section of transfer; using password: Hockey)
- 2. Cheque payable to LCMHA, mailed to Leeds Minor Hockey Association Attn: Tournament Director PO Box 495 Athens Ontario K0E 1B0

Please Note: Postdated cheques will not be accepted. Teams that withdraw within 30 days of the tournament will not be refunded, unless another team can fill the vacancy; prior to 30 days will be refunded in full, less a \$45 administration fee. Tournaments that are cancelled will be refunded in full. Acceptance is based upon receipt of registration fees, and will be confirmed via email.

Signature of Team Official:_____



General Tournament Rules

- 1. Hockey Canada Playing Rules, HEO Hockey Policy (Minor), and HEO Minor Code of Discipline shall apply to all teams.
- 2. Teams are guaranteed 3 games in all divisions. Game formats as follows:

DIVISION	TIME / DURATION	REQUIREMENTS
U7 Fun Day	Two 15-minute halves (includes 2-minute warm-up). Shift length of 90 seconds. Automatic buzzer or whistle indicates player change. Clock continues to run through the 15-minute half.	1 Coach from each team required on ice. <i>No Officials.</i>
U9 Jamboree	Two 23-minute halves, maximum of 50 minutes total playing time (includes 2-minute warm-up). Shift length of 90 seconds. Automatic buzzer or whistle indicates player change. Clock continues to run through the 23-minute half.	4 v 4, plus one goaltender each team. <i>1 Official.</i> Two face-offs each game (face off at start of each half).
U11 – U13	Three periods of 10-10-12 minutes; maximum of 50 minutes of playing time (includes 2-minute warm-up).	5 v 5, plus one goaltender each team. 2 Officials. No time-outs allowed.
U15 – U18	Three periods of 10-10-12 minutes; maximum of 50 minutes of playing time (includes 2-minute warm-up).	5 v 5, plus one goaltender each team. <i>3 Officials.</i> No time-outs allowed.

- 3. Where applicable, standings will be based on 3 points for a 'regulation win', 2 points for a 'shoot-out win', 1 point for a 'shoot-out loss', and 0 points for a 'regulation loss'.
- 4. Tie-breaking in round robin standing will be base in order, on:
 - a. Head-to-Head record involving the tied teams.
 - b. The team with the lowest goals against.
 - c. The best ratio of (goals for) divided by (goals for + goals against) in all round robin games.
 - d. The team with the lowest number of penalty minutes (misconducts count as 10 mins).
 - e. A coin toss by the tournament chairman or designate.
- 5. For all final round games, the placement of teams and designation of home and visiting teams will be made by the tournament chairman or designate on the basis of the team records as determined by rules 3 and 4. (If applicable, wild-card teams always place after division winners).
- 6. Overtime in final games shall go straight to a shoot-out.
- 7. Game ejection After 3 personal penalties, a player or team official will automatically be ejected from the game. In the case of a double minor penalty, the double minor will count as one penalty per Hockey Canada Rule Book. The double minor must be the same infraction. This is not to be confused with for example, a minor for tripping and interference during the same stoppage of play to the player, as this is two separate penalties.



General Tournament Rules (Continued)

- 8. The team manager or coach must check in at the tournament one hour before the commencement of the first game with the Official Hockey Canada Approved Team Roster signed by their District Registrar, and Travel Permit (if required).
- 9. Teams will not have access to a dressing room until a Team Official has registered.
- 10. Games may start, and the teams must be ready to go on the ice, 15 minutes before each scheduled game. All warm-ups, pep-talks and team rituals shall take place before the team goes on the ice.
- 11. Teams will be given maximum 2-minute warm up on the ice prior to the game. Undue delay could result in a delay-ofgame penalty against the offending team.
- 12. Teams are not allowed on the ice surface without the Officials present.
- 13. If the goal spread between two teams reaches 5 goals or more during the third period, running time will be used instead of stop time, as long as the goals spread remains at 5 or more goals. Then returns to stop time if the goal spread reduces to 4 or fewer goals.
- 14. Any 5-minute major for fighting will disqualify the player from any further play in the tournament
- 15. The Tournament Director will make a final decision on any conflicting issues resulting throughout the tournament.
- 16. Abuse of on or off ice officials will not be tolerated by any Coaching Staff, Players, Parents or Supporters.